PROJECT 4

DUE: DECEMBER 14

25% of total grade

MULTIMEDIA AND INSTALLATION ART

FMX 463-T • FALL 2018 **INSTRUCTOR:** Erica Isringhaus

EMAIL: eisringhaus@ut.edu

CLASS SITE: ericaisringhaus.com/fmx-463

FINAL

Description

Students will create an installation individually that comprehensively employs one or more techniques or concepts studied in the course. Combine these techniques with research on your chosen topic and artist references. Students may look outside the realm of what has been discussed in the class to enhance their project if there is a technique, technology or area of research that interests them and incorporate that into their final project.

The installation must include projection mapping in some way. This project is open to performance, interactivity, and site specific works (upon discussion).

Finally, the installation needs to be fitted for prolonged existence in an exhibition space, technologically viable for gallery exhibition, easy to use in the setting of a gallery setting for over 5 weeks of continuous use. Instructions for a "gallery" must be written and posted with your artist statement, these will include how to install, power, start up and turn off. How would your piece exist long-term in a space that you cannot oversee?

Critique

Critique will be **Friday Dec 14th 10am - 2pm.** You will be able to choose from installing in the Blackbox, 126 (our classroom), 132, and 230.

REQUIREMENTS

Your project should include but is not limited to:

- An installation and concept that engages with space, objects, and audience through video projection
- Projection mapping
- 1920x1080 res (should match project specs) for projections
- Original or copyright free audio and video

On your blog:

- Project Proposal
- Artist Research
- Process Posts (min. 3)
- Artist Statement + Gallery Instructions
- Final documentation

Project Rubric

Project Proposal	10
Artist Research	10
Process Posts	10
Artist Statement	20
Project	50
	100

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PROJECT PROPOSAL GUIDELINES

- Three sketches
- · 2 paragraph description: what and why
- Timeline
- · Materials list
- Fill your proposal with as much information as possible, treat it as if you were proposing this project to a gallery, residency, or city.

ARTIST RESEARCH GUIDELINES

- 2 paragraphs on the artist, a particular work, or body of work
- The artist's artist statement (if one is no available, use a relevant interview)
- Attach an image of your favorite work of the artist and a few sentences on why you like that work
- See the list on the resources page for acceptable artists (for artists off that list please see instructor)

ARTIST STATEMENT GUIDELINES

- Minimum 2 Paragraphs
- Should be about why you made the work and your concept not how you made it or what you made it with
- Can be written creatively to match the work, such as a poem.